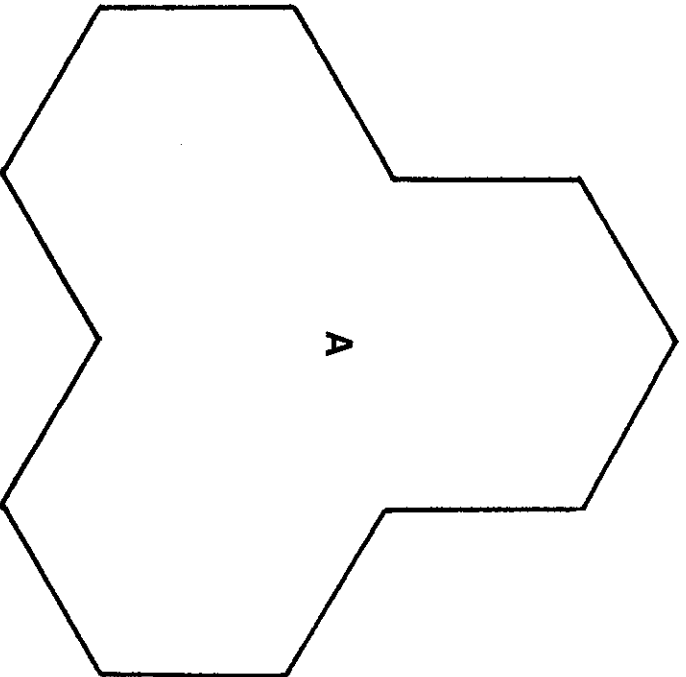
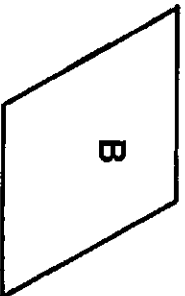


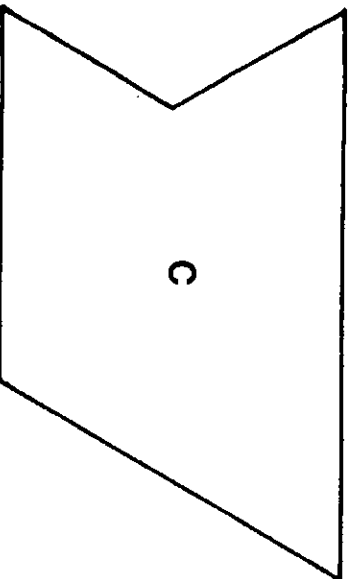
- 1) SI "A" = 1 ALORS "B" = "C" = "D" =
- 2) SI "B" = 1 ALORS "A" = "C" = "D" =
- 3) SI "C" = 1 ALORS "A" = "B" = "D" =
- 4) SI "D" = 1 ALORS "A" = "B" = "C" =



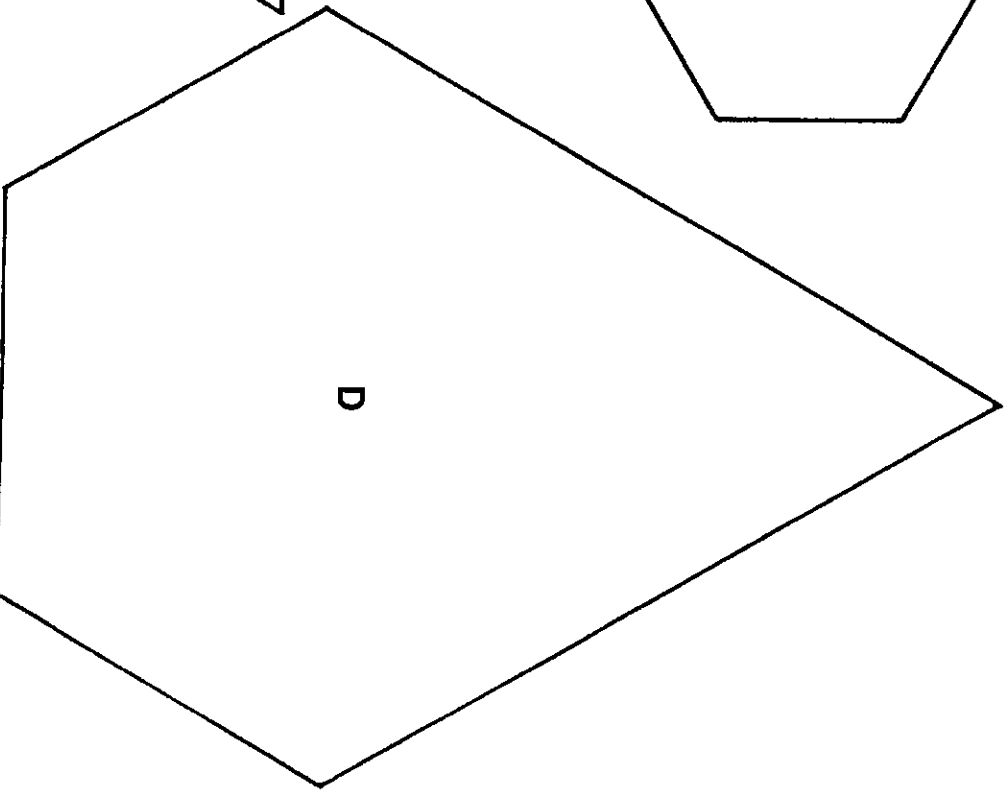
A



B

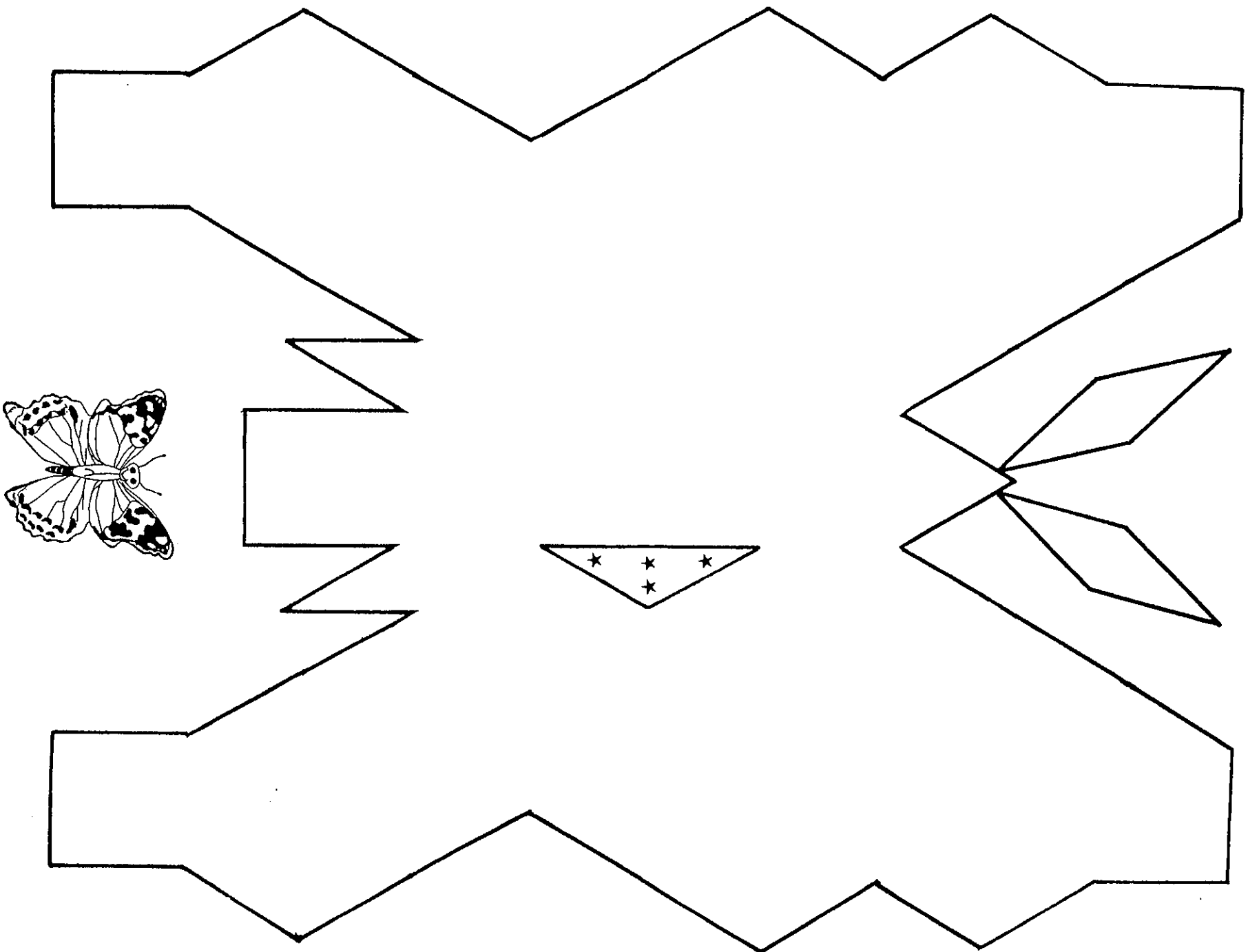


C

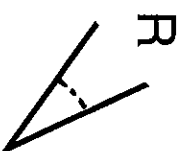
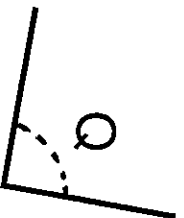
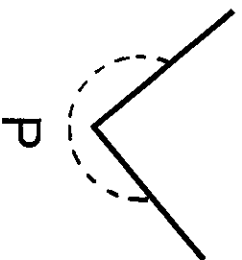
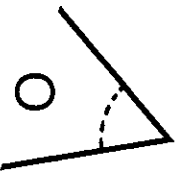
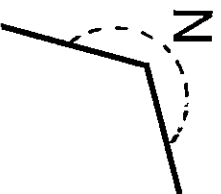
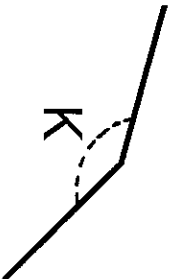
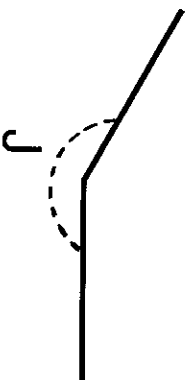


D

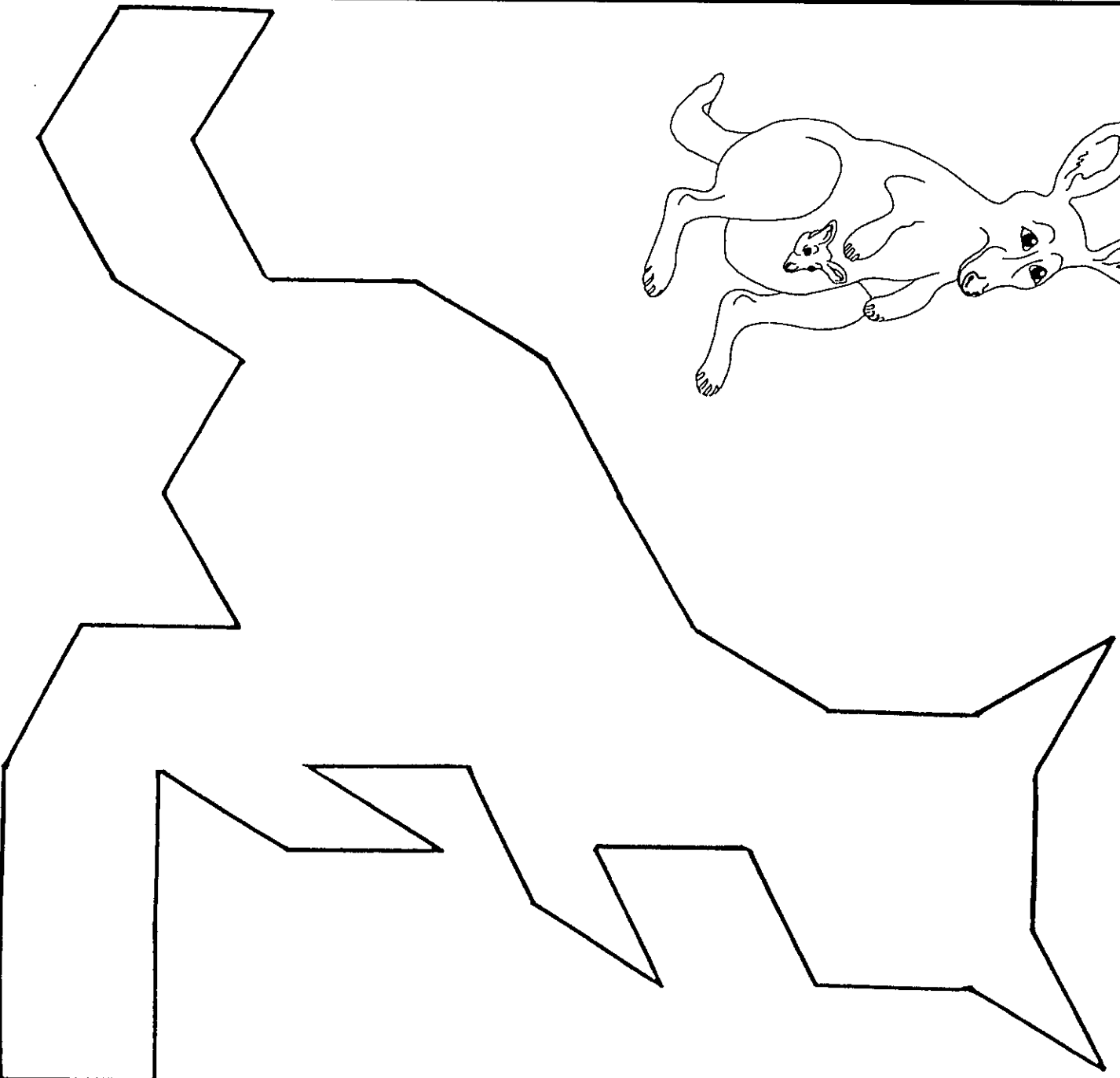
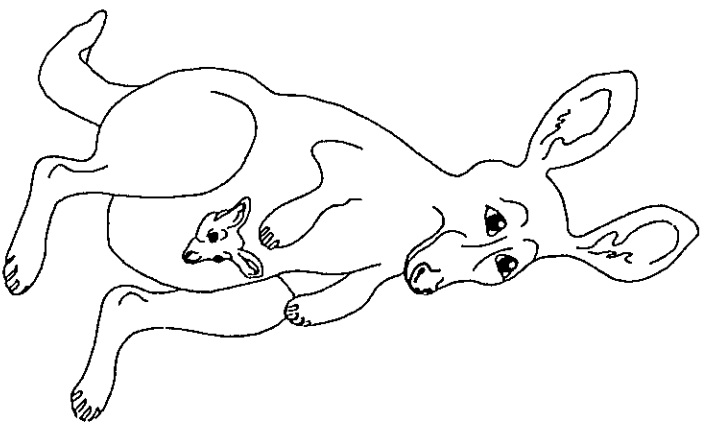
Recouvrir en respectant la symétrie.



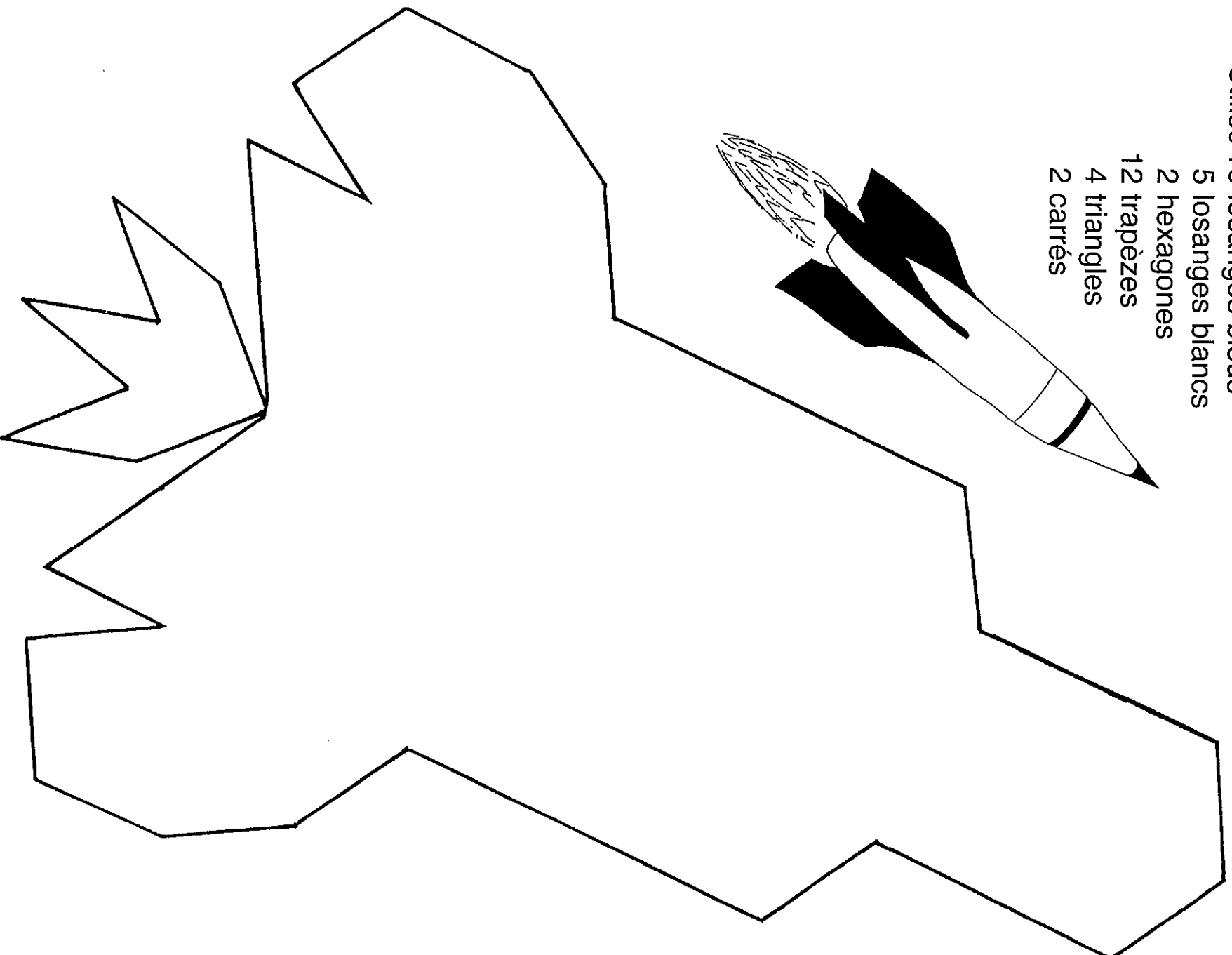
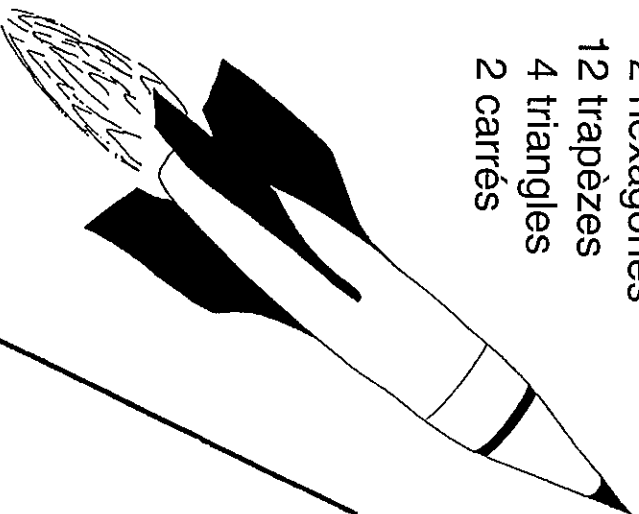
Inscris la valeur de chaque angle.
Utilise les Attrimaths pour les calculer.



Utilise 20 blocs pour recouvrir le kangourou.



- Utilise : 5 losanges bleus
5 losanges blancs
2 hexagones
12 trapèzes
4 triangles
2 carrés



ATTRIMATHIS - la lampe

Utilise :

- 6 jaunes
- 7 rouges
- 10 bleus
- 10 verts
- 2 oranges
- 1 blanc

